**Winning Fighter:**

* Hold med fuldt gennemført rute, alle check points (CP) og hurtigst tid
* Derefter tæller flest SC point.
* SC point – 1 p per 15 minutter estimeret aktivitet:
	+ Rafting: 1 p
	+ Klatring: 1 p
	+ Pejleopgave+labyrinth: 2 p
	+ Kano: 4 p = 4 poster. Manglende poster fratrækker 4/4 point pr post.
	+ MTBO+o-løb: 6 p = 11+8 poster. Manglende poster fratrækker 6/19 point pr post
* Ved målgang efter kl 19:00 fratrækkes 3/15 SC point pr minut
* Ved lighed af CP og SC point tæller tiden

**Winning Challenge:**

* Hold med fuldt gennemført rute, alle check points og hurtigst tid
* Derefter seneste brud på ruten indtil SC
* Derefter hold med fuld rute og flest SC point.
* SC point – 1 p per 15 minutter estimeret aktivitet:
	+ Totovsbro: 1 p
	+ Svømmeforhindringsbane: 1 p
* Ved målgang efter kl 19:00 fratrækkes 1 CP pr minut
* Ved lighed af antal CP og SC point tæller tiden

**Winning MASTER:**

* Latest break in line
* This means that if Team A skip one CP on stage 4 and Team B skip five CPs on stage 6, Team B will get the better rating.
* If skipped CPs are on the same stage the earlier break in line will be considered the lower CP skipped.
* If two teams break the line at the same CP, racetime will decide the rating. If the teams thereafter skip more CPs, the later CPs skipped will get the better rating.
* If team C has all CP and are cut off after stage 7. They will still get a better placement than Teams A and B.
* If two teams skip same amount of CPs on a free order stage, their “break” will be considered equal and other breaks in the route, total CPs, and time will decide the placement.
* Winning time estimated 18 hours.
* Finish after Saturday 2nd September at 21:00 will mean withdrawal of 1 CP per minute.